

CH 17: Sega Does What Nintendo'n't


- Michael Katz
 - Personality Licenses
 - Joe Montana Football
- Electronic Arts
 - Sporting Games
 - TV
 - Find the best camera angles
 - Close Ups but lets you follow the action
- Joe Madden
 - Individual Confrontations
 - End Zone 3d Lookup/pop-up windows/ close-up views of the receivers

CH 17: Sega Does What Nintendon't


- Sega Mascot
 - Sonic the Hedgehog
 - Speed
- Nintendo
 - Contracted Companies
- Sega Technical Institute
 - Collaboration
- Sega vs. Nintendo
 - New Technology : 8bit (\$3k) to 16bit (\$3k+)

CH 18: US Senate Crackdown on Video Game Violence

- Joe Lieberman & Bob Keeshan
 - Games glorifying violence
- Controversy
 - Mortal Kombat
 - Night Trap
- Mortal Kombat
 - Visual Qualities: In your Face!!!
 - Secret Moves: Button & Joystick combinations
- Real Fight:
 - Sega vs. Nintendo



CH 18: US Senate Crackdown on Video Game Violence

- Joe Lieberman & Bob Keeshan
 - More Games glorifying violence
 - Rating System: ESRB
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CH 18: US Senate Crackdown on Video Game Violence

- [Tragedy and Video Game Violence](#)
- [To Game or Not to Game - Video Game Documentary Part 1](#)
- [Video Game Violence and Addiction](#)
- [Testimony about violent video game research Part 1](#)
- [Testimony about violent video game research Part 2](#)
- [Testimony about violent video game research Part 3](#) Part 1 of 3 "Die!" Censoring Game Violence

CH 19: The CD-ROM Revolution

- Interactive Books
- CD-ROM
 - Musicians
 - 3D Graphics
 - Etc.
- Video Game Invasion: The History of a Global Obsession [2004]